



- Adept in fast paced environments both cooperatively & independently
- Advertising Design
- Client & Design Campaign Management
- Corporate Identity
- Copywriting & Proofreading
- Hand Illustrated & Digital Art
- Packaging & Multimedia Design
- Photography
- Print & Production (pre-press, CMYK & Pantone color separations, registrations)
- Trade Show Booth & Display Design
- Typography

(S) EDUCATION

2000-2001 UCSB, Santa Barbara, CA Completed classes towards a Bachelor of Arts Degree in Art Studio.

1998-2000 UCLA Extension, Los Angeles, CA Completed classes towards a Dual Certification in Graphic Design and Computer Graphics.

1993-1997 Moorpark College, Moorpark, CA Associate of Arts Degree in Fine Art

ART PUBLICATIONS

Heavy Metal Magazine Universal Studios Monsters poster set Cthulhu Is Hard To Spell Anthology Graphic Novel Go! Games Wizarding World Puzzles Cortex Role Playing Game System Book Serenity Adventures (Serenity Role Playing Game) Big Damn Heroes Handbook (Serenity Role Playing Game) Supernatural RPG: Adventures Pantheon Card Game Dead Gentlemen "Demon Hunters RPG Rulebook"

TECHNICAL KNOWLEDGE

- Can work on both Mac & Windows Platforms
- Several Adobe products including Photoshop, Illustrator, InDesign, Acrobat, Bridge, Lightroom, and Premiere Pro
- Topaz Labs Imagery Software
- Extensis Connect Fonts (formally Suitcase)
- Microsoft Office (Word, Excel, PowerPoint)

WORK EXPERIENCE

1993-Present Freelance Artist / Owner Dreamforger Studios (Thousand Oaks, CA)

2015-2017 Lead Graphic Designer Quantum Mechanix (Chatsworth, CA)

2011-2015 Co-Lead Graphic Designer Slant Promotions (Hawthorne, CA)

Feb-Oct 2010 Graphic Designer LD Products, Inc. (Long Beach, CA)

2002-2010 Art Director Sundown Graphics (Canoga Park, CA)

2004-2006 Graphics Technician Technicolor (Camarillo, CA)

CLIENTS & AFFILIATED COMPANIES I HAVE DESIGNED FOR INCLUDE:













